Fyne Vision

To be the best toolkit for developing beautiful, native graphical applications across all platforms.

Why?



- Building cross platform graphical applications can be complicated, slow and difficult to test.
- We will redefine GUI development, making it easy to learn, intuitive and simple to achieve high test coverage.
- Fyne user interfaces can be deployed to any graphical devices with a single code base.

In 3 years



- To become the new standard for native graphical application development.
- With IDE plugins, WYSIWYG editors and supporting services apps developed will work seamlessly across all popular devices.

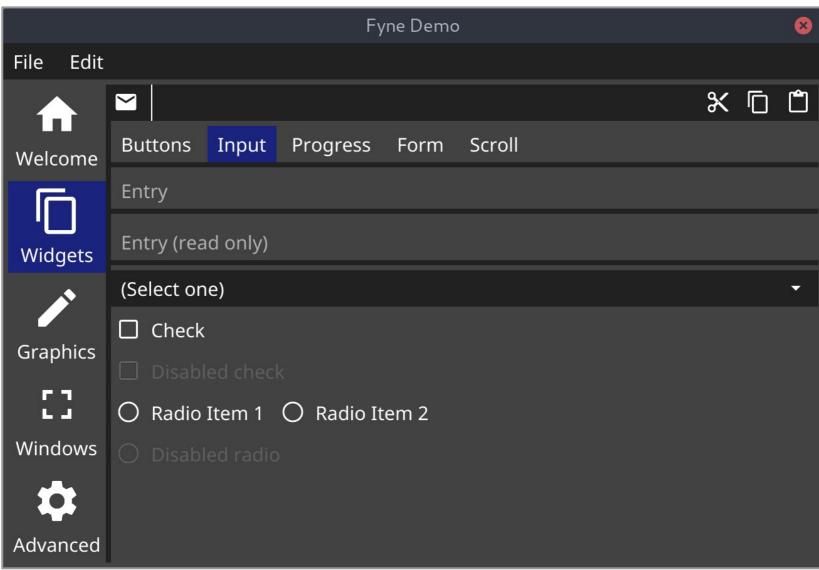
6 months



- Release APIs for desktop and mobile app delivery on a single codebase
- App configuration and data to be syncronised across all devices
- Delivery of applications through a cross platform app store

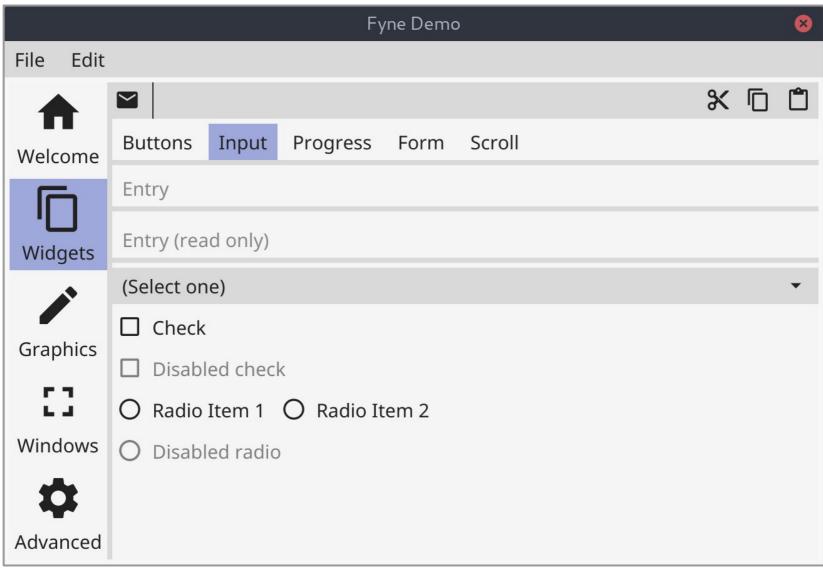
Widgets





Widgets (light)





Contributing



- Freely available under BSD license
- Contributions welcome!
- Looking for coders, testers & designers
 - https://tour.fyne.io/
 - https://fyne.io/develop/
 - https://github.com/fyne-io/fyne/
 - https://github.com/fyne-io/fyne/wiki/Roadmap

